

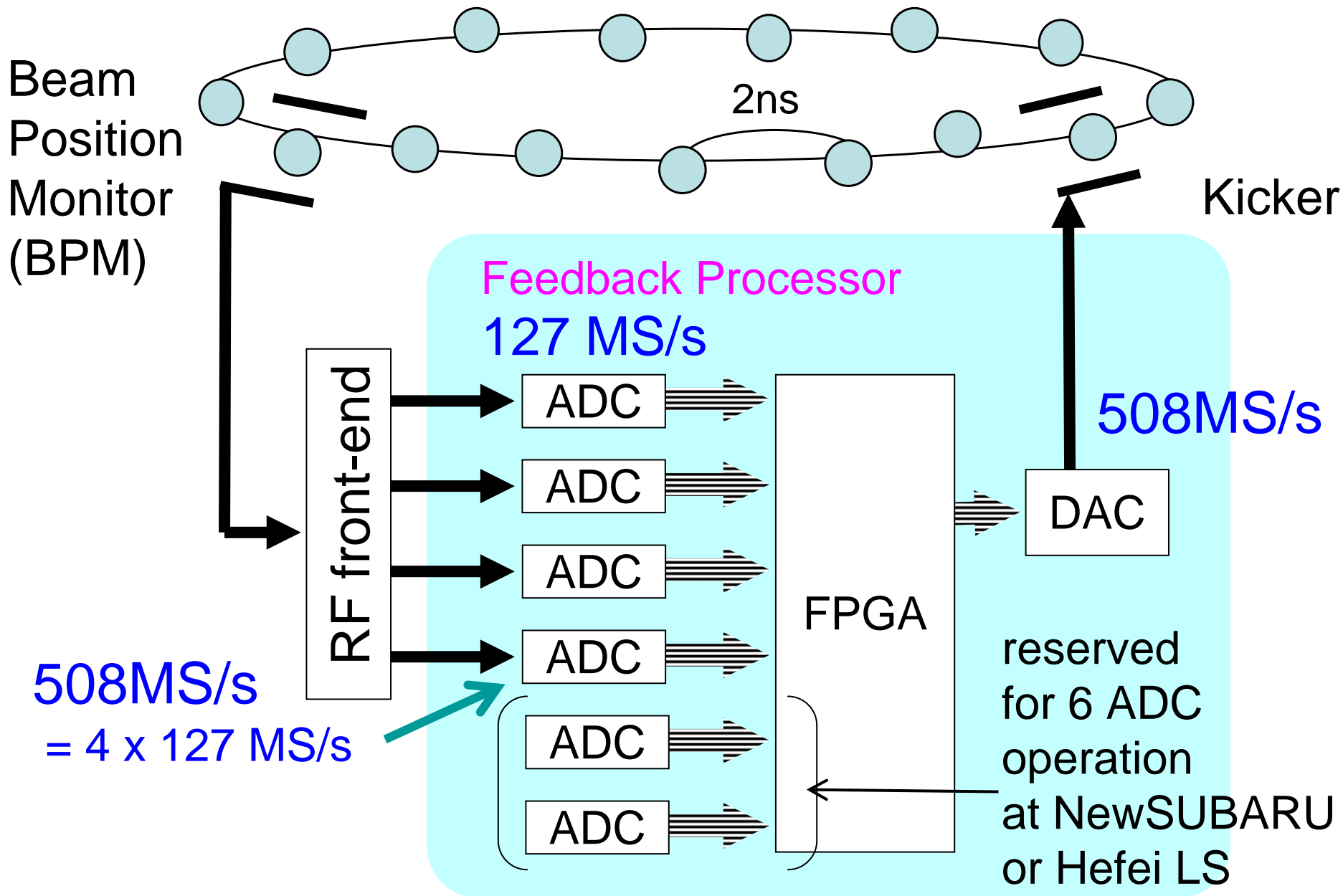
# Status of SPring-8 Feedback and related topics

another topic on ERL

T. Nakamura

SPring-8

# SPring-8 Bunch-by-bunch Feedback



## FPGA Based Digital Bunch-by-bunch Transverse Feedback (EPAC '04)

2003 Sep. first operation, 508.58MS/s

2004, Jan. for user operation

prototype 7 FPGA (  $\leq 24$  DSP) with 7 boards => simple and low-cost

World First FPGA based bunch-by-bunch feedback above 350MS/s?

## \* New FPGA based Digital Feedback Processor (ICALEPCS '05)

1 FPGA with 1 board, 2x 20-tap FIR, 50-tap FIR

## \* Single-Loop Two-Dimensional (H,V) Feedback ( EPAC '06 )

↪ One Signal from BPM to Kicker, One Processor

Photon Factory ( 2005, Sep.)

Taiwan Light Source ( 2005, Nov.)

SOLEIL ( 2006, Dec.)

## \* RF direct sampling ( KASOKUKI '07□□(Japan□□□), EPAC '08 )

ADC samples BPM signal without Down Conversion Circuit

Less tuning points, less cost

2007, Feb. ~ for user operation

## \* Automatic Attenuator (Bunch Current Sensitive)

Hybrid Filling with High Contrast Bunch Current (EPAC '08)

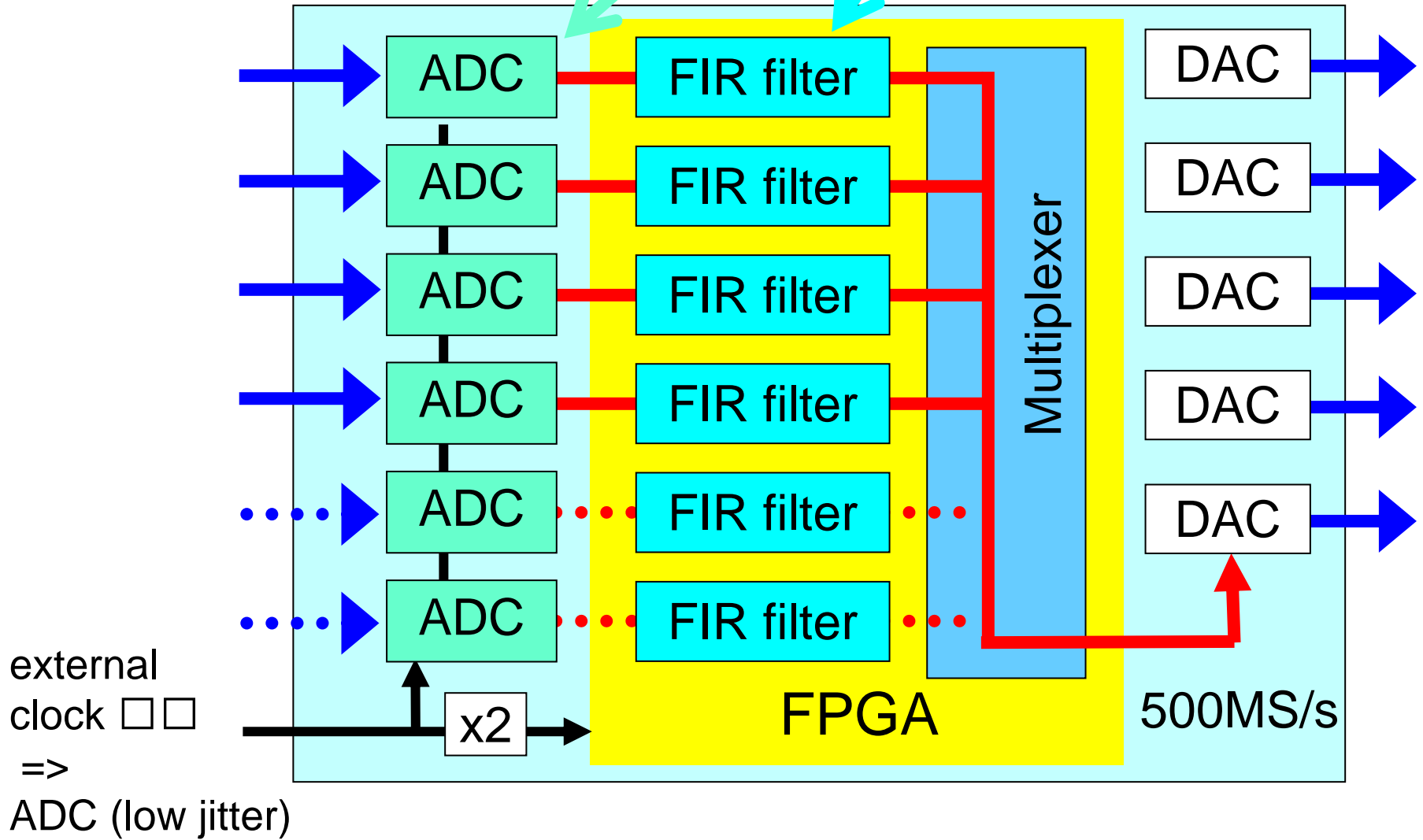
In Progress : SSRF(China), Hefei Light Source (China), NIRS(Japan, Ion ring)

Tested : S-LSR(Japan, proton)□

# SPring-8 Feedback Processor

Analog Devices AD9433  
12-bit, 125MS/s (max.)  
Analog Bandwidth 750MHz

2 x 20-tap (2D)  
or 1 x 50-tap (Longi.)

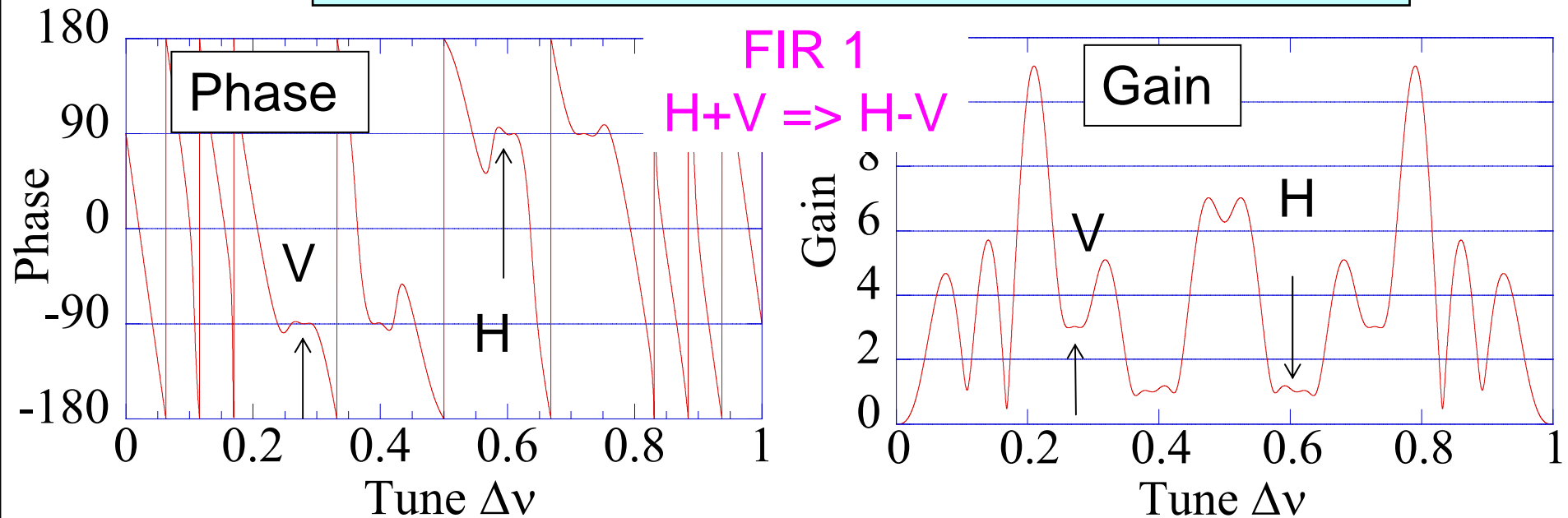
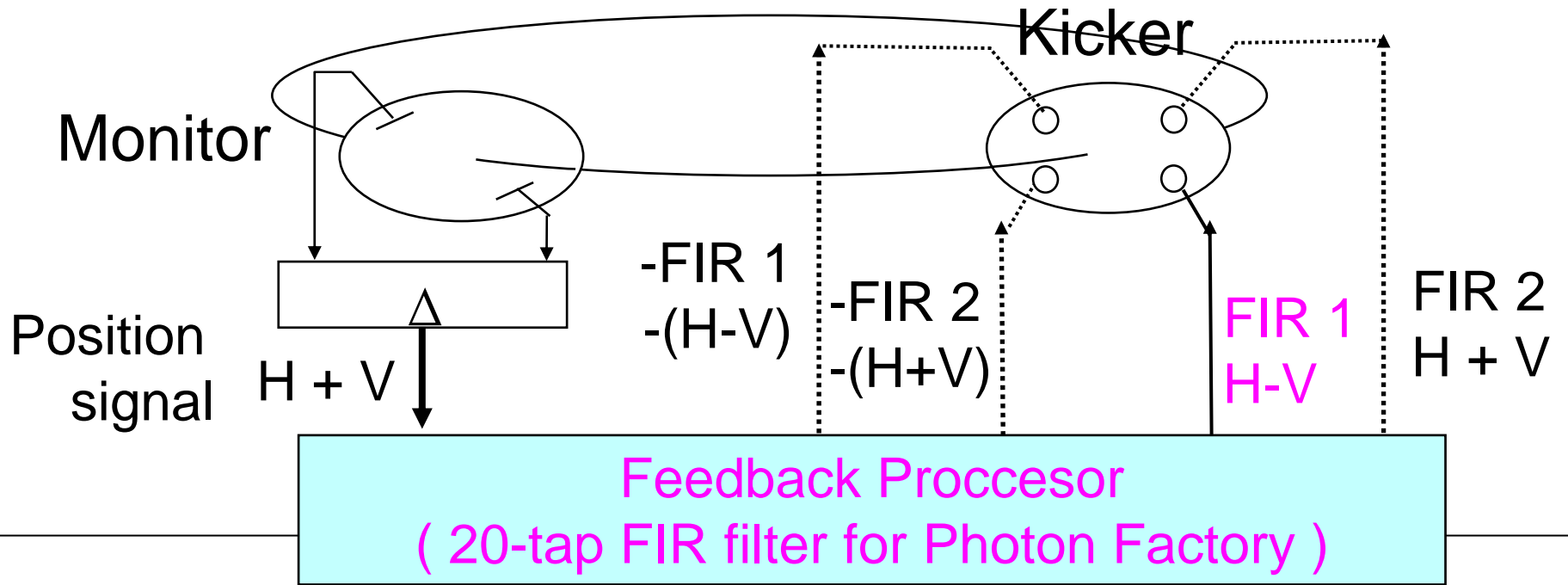


external clock □□  
=>  
ADC (low jitter)

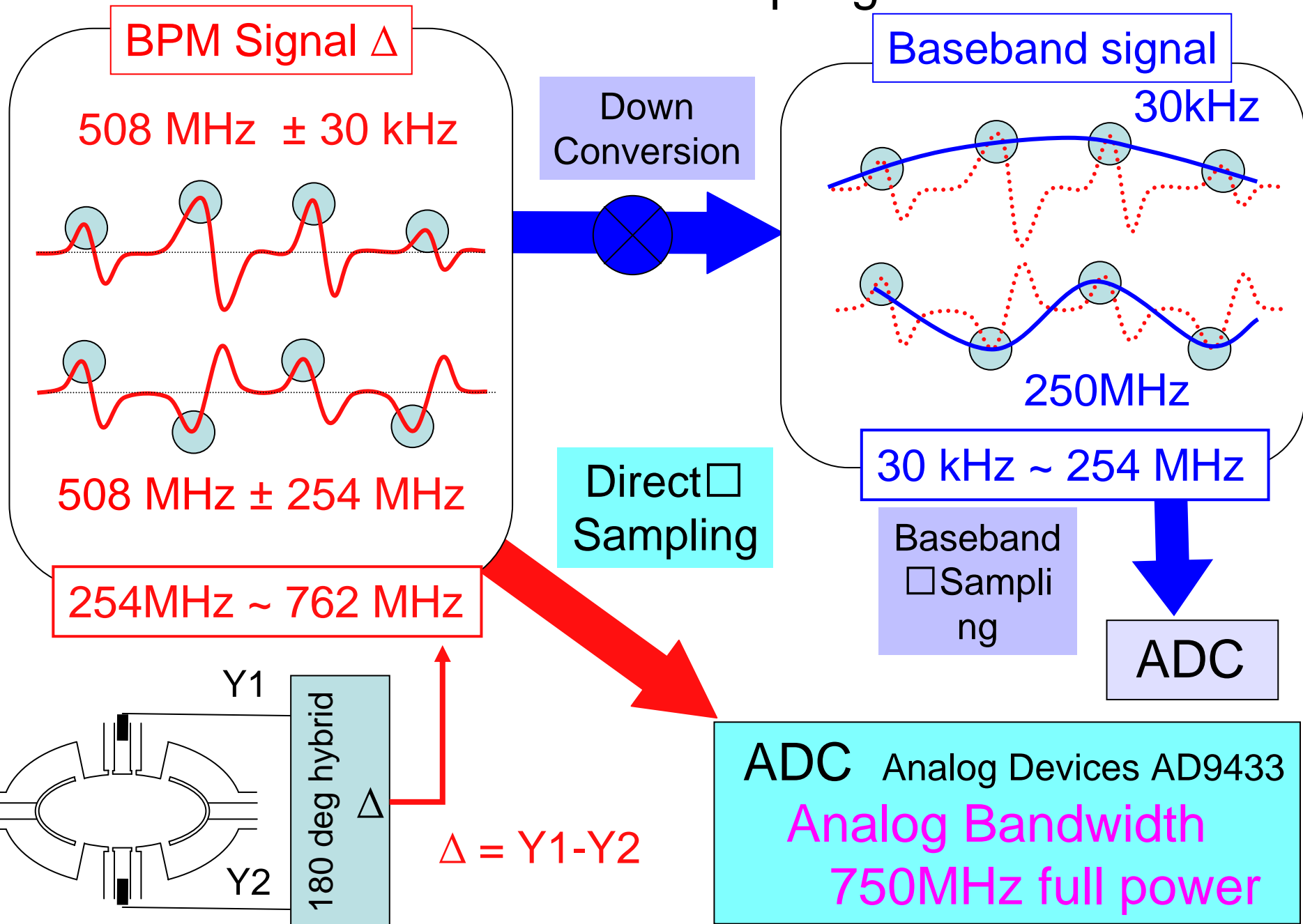
FPGA

500MS/s

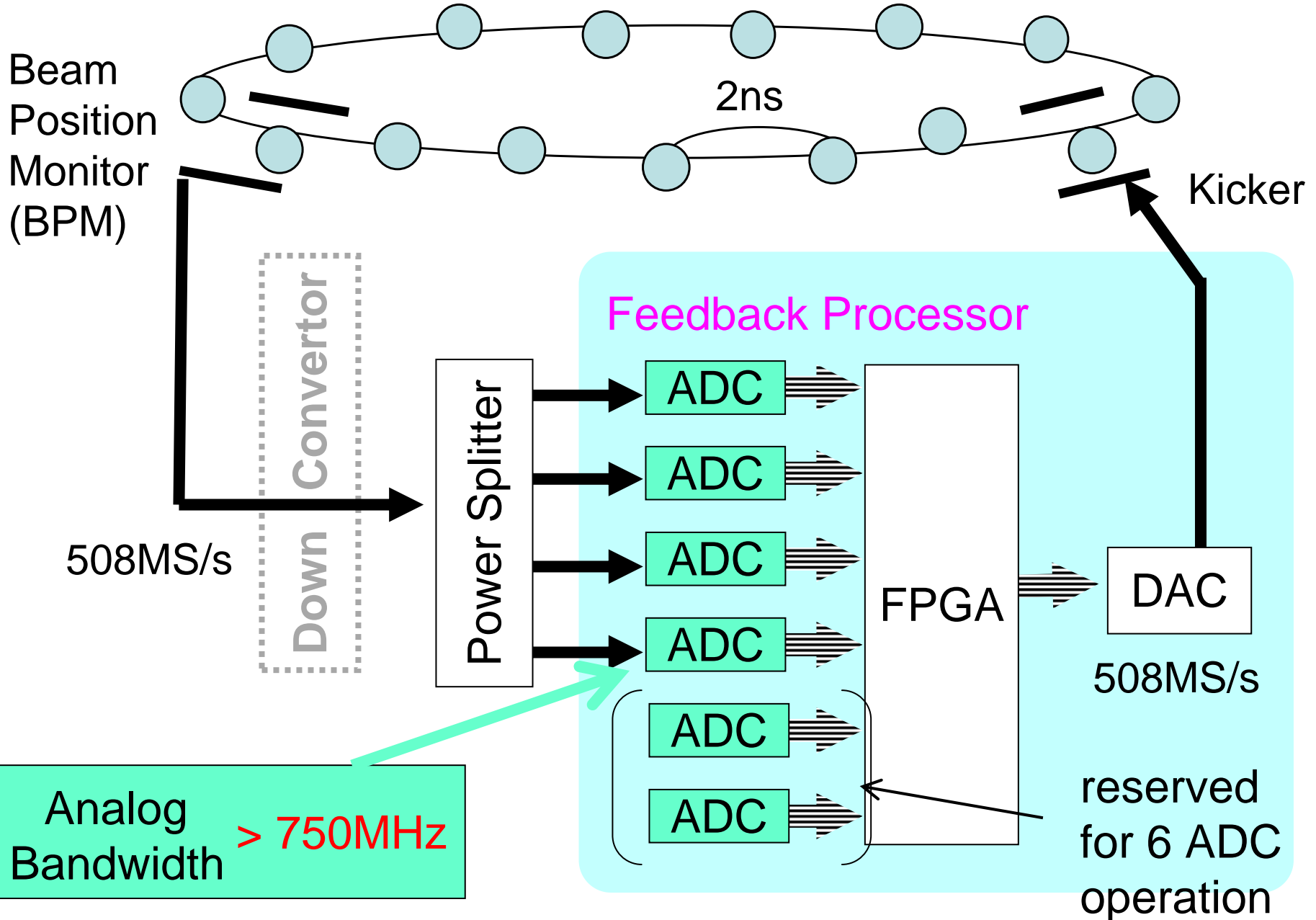
# Single-Loop Two-Dimensional Transverse Feedback



# RF Direct Sampling

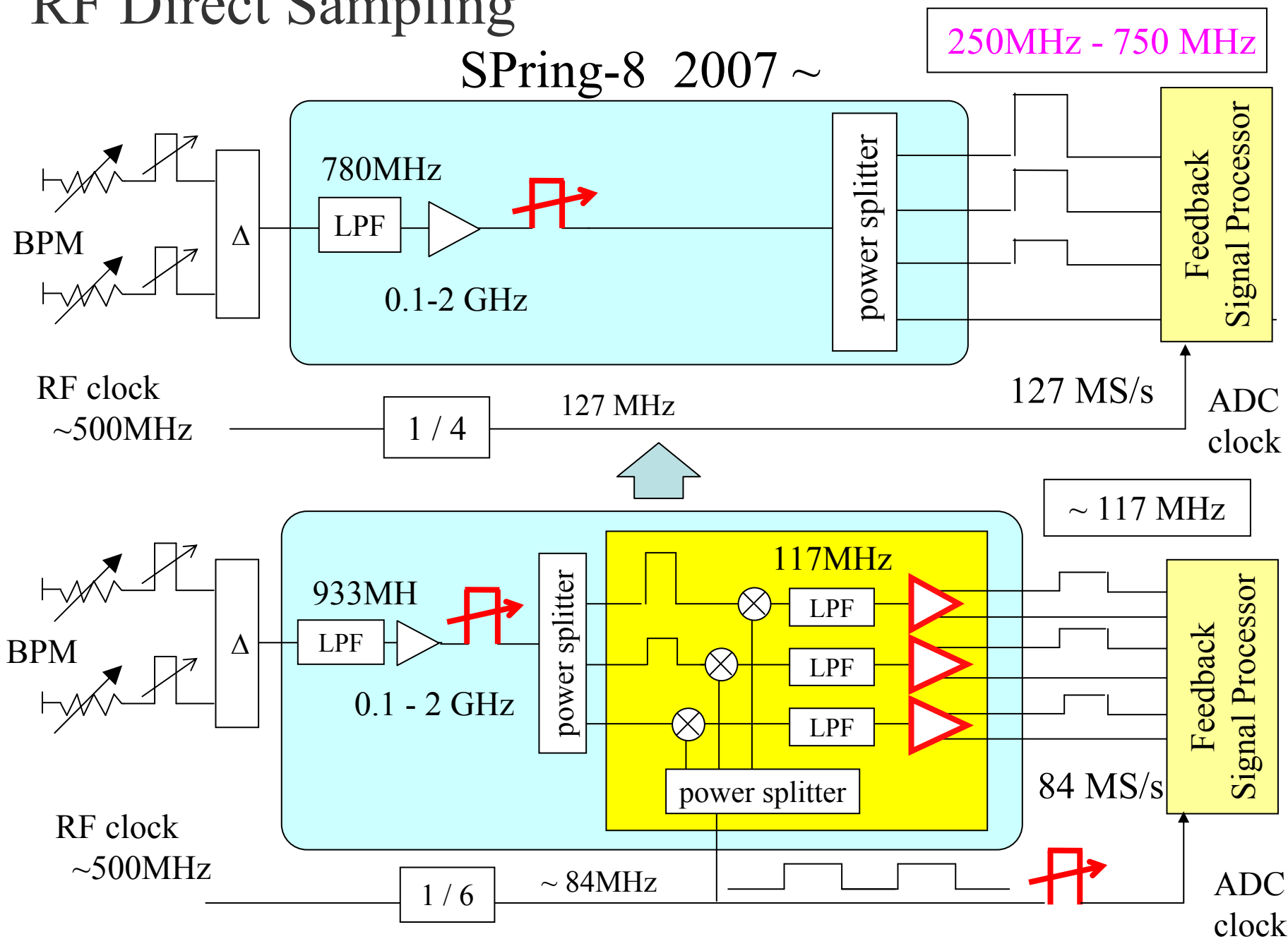


# RF Direct Sampling Feedback



# RF Direct Sampling

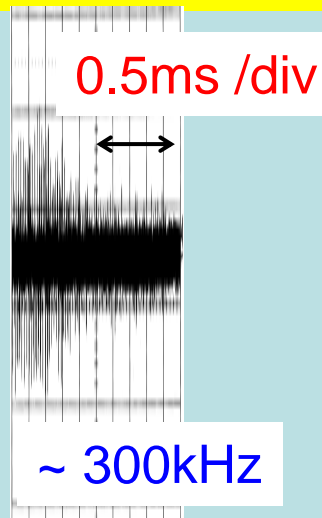
SPring-8 2007 ~



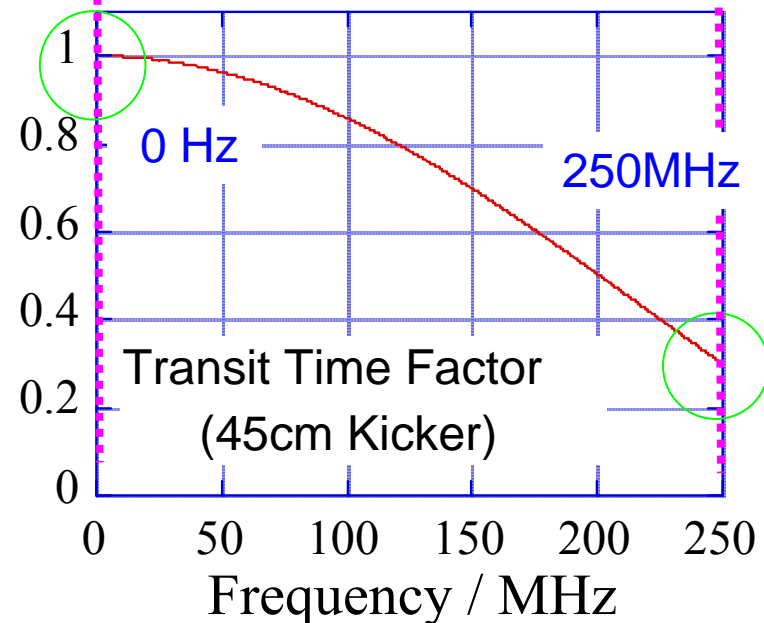
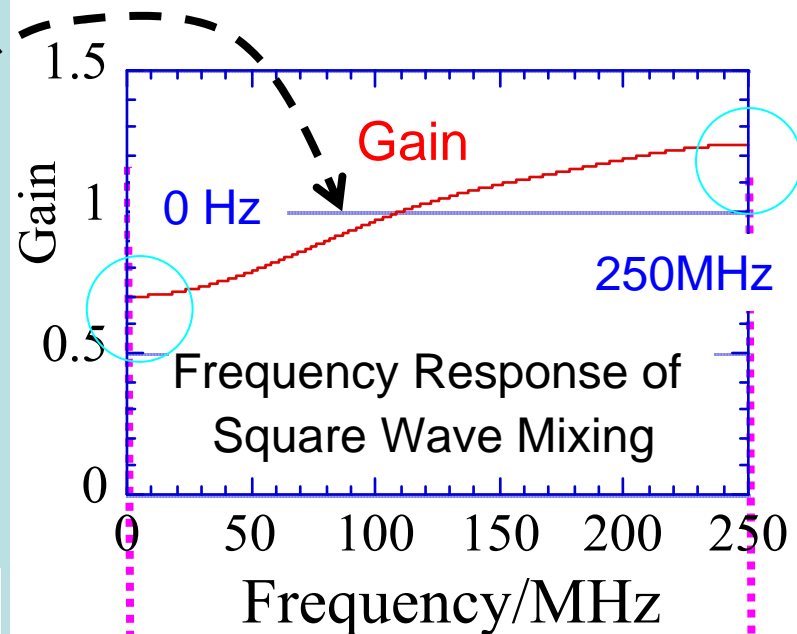
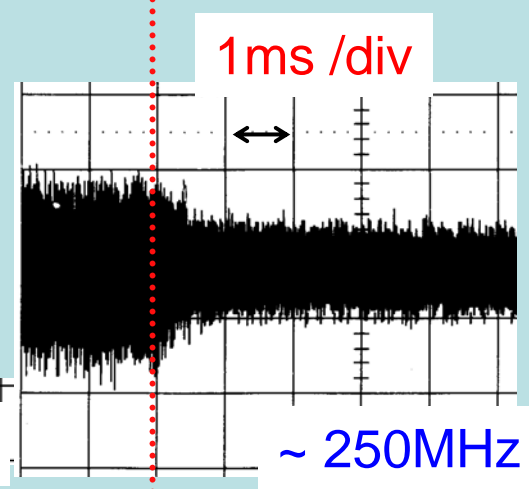
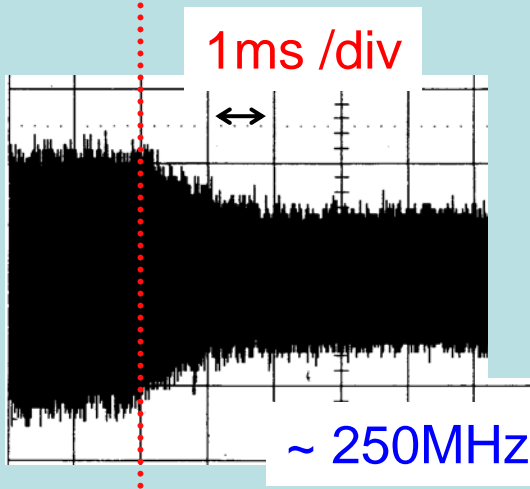
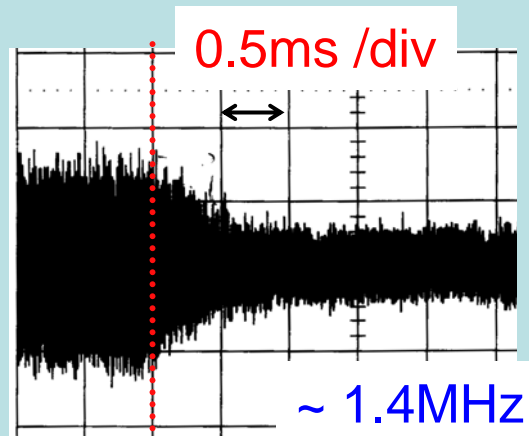


# Damping Time Measurement (Vertical)

RF Direct Sampling



Square Wave Mixing (down converter)

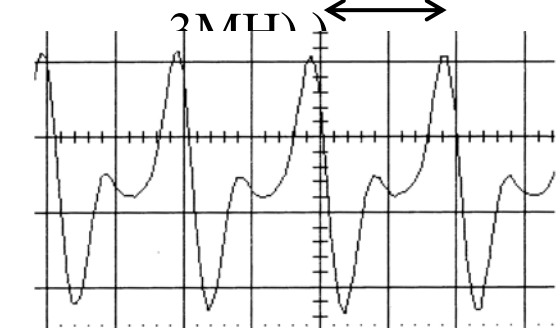


# Frequency Response of Feedback Signal Processor

Test Signal

(after

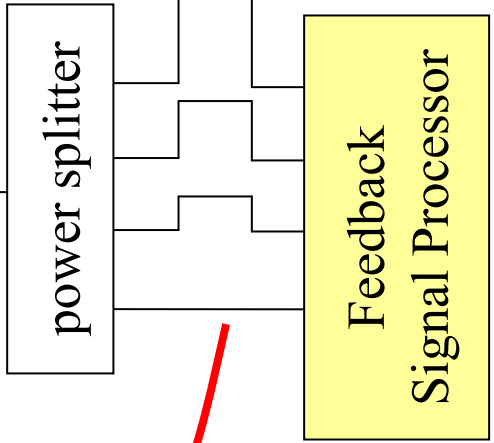
LPF(□□□□□□□□) 2ns 93



LO RF

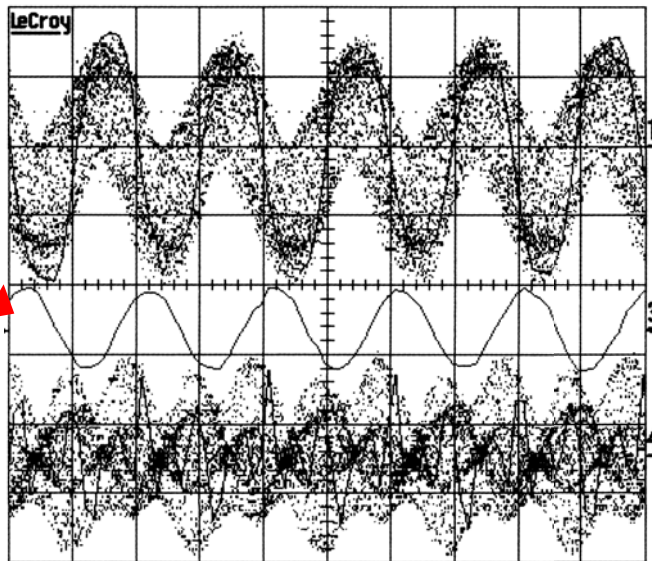
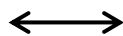


IF

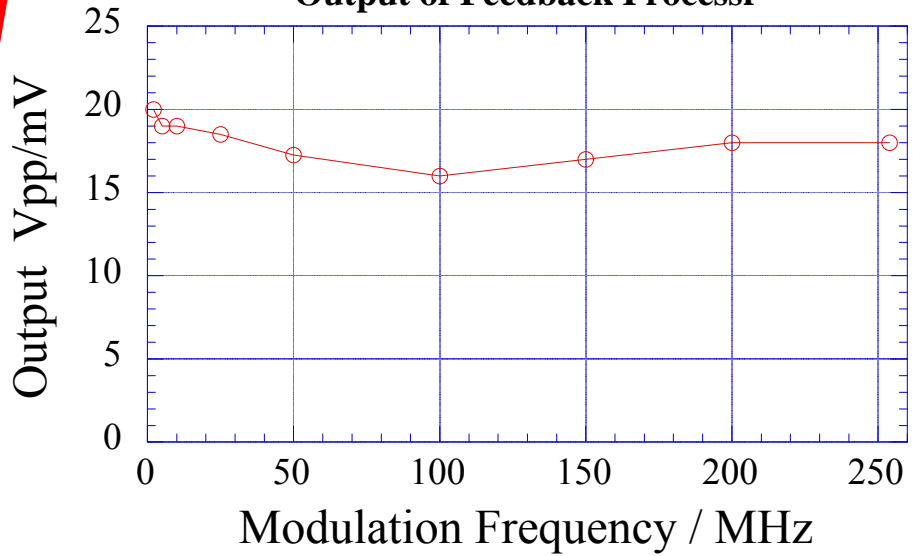


DC - 254 MHz  
Modulation

4ns

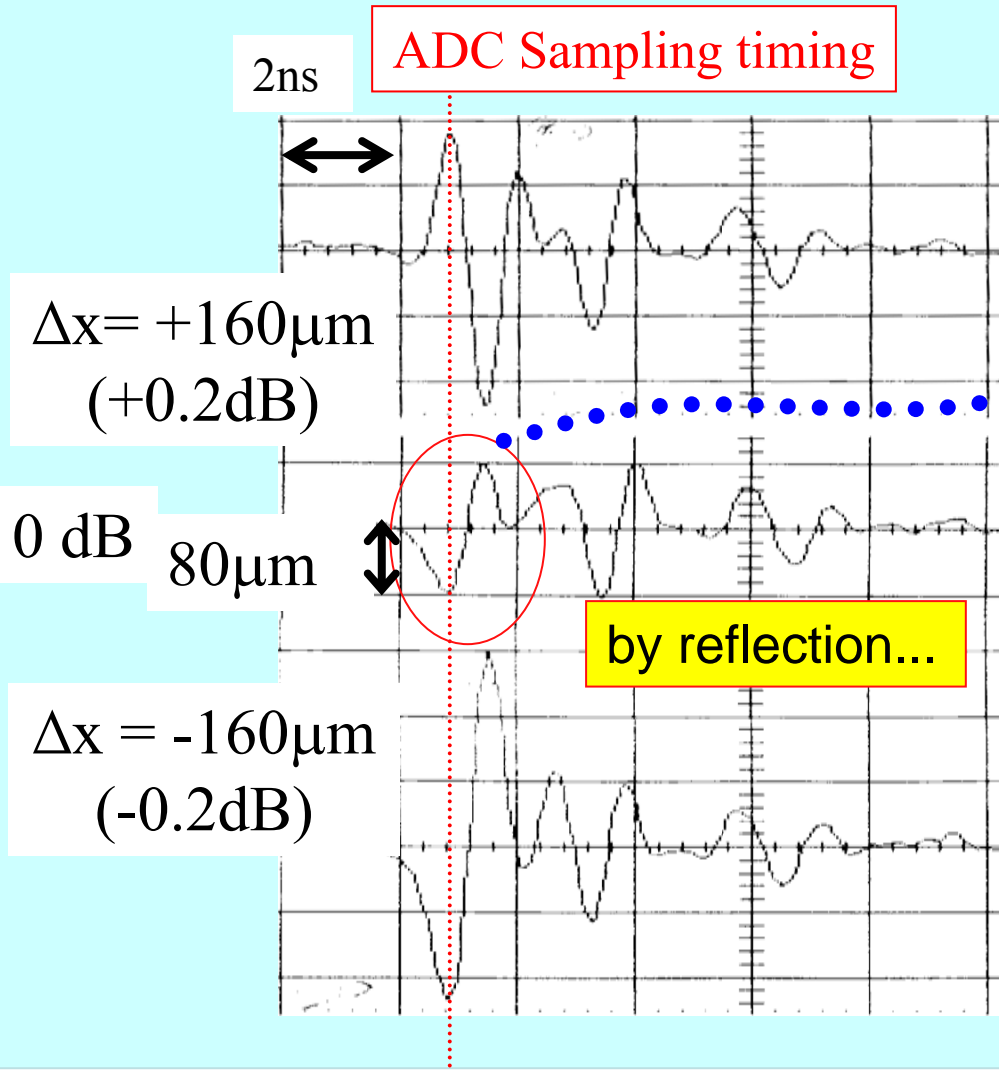


Output of Feedback Processor

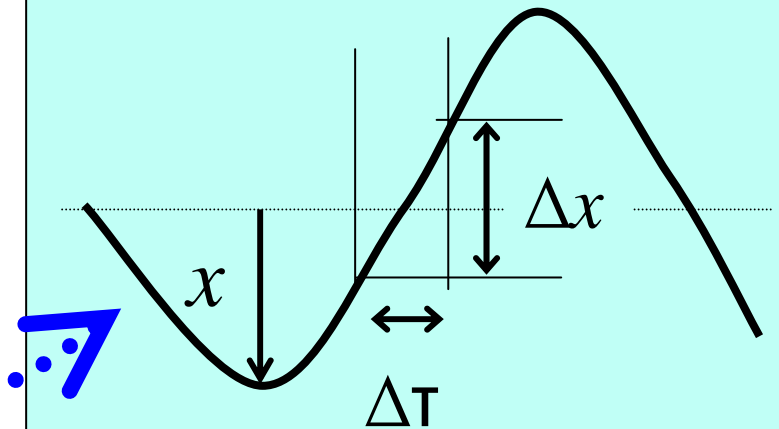


# Residual Signal and Effect of Sampling Jitter

## BPM Signal



## Noise by Sampling Jitter



Frequency  $f = 1 \text{ GHz}$

Jitter  $\Delta \tau = 10 \text{ ps}$

residual signal  $x = 80 \mu\text{m}$

$$\frac{\Delta x}{x} = 2 \pi f \Delta \tau = 0.06$$

$$\Delta x = 4.8 \mu\text{m} \text{ (max.)}$$

$$\Rightarrow \sigma_x = 0.5 \mu\text{m} \text{ (max.)}$$

# Residual Motion by Noise

Measured Position with Noise  $\delta$

$$x = x_{\beta} + \delta \quad \longrightarrow \quad \text{Feedback} \quad \longrightarrow \quad \text{Kicker}$$

Derived formula for residual motion

$$\sigma_x = \frac{\sqrt{T_0 \tau}}{\tau_{FB}} \sigma_{\delta} = 0.1 \sigma_{\delta} \ll \begin{matrix} \square \square \square \square \square \square \square \square \\ \sim 1 \mu\text{m} \end{matrix} \quad \begin{matrix} 5 \mu\text{m} \\ \text{Diffraction Limit Size of} \\ \text{Hard x-ray} \end{matrix}$$

$$\tau \sim \tau_{FB} = 0.5 \text{ms}$$

$$T_0 = 4.8 \mu\text{s}$$

$$\longrightarrow \quad \sigma_{\delta} \sim 5 \mu\text{m}$$

# Single-Bunch

Single-Bunch current at  $\xi \sim 0$

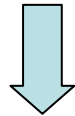
limited by mode-coupling instability (horizontal, vertical)

4 mA / bunch at  $\xi \sim 0$  without feedback



beam lost at injection => 1~2mA

4 mA / bunch at  $\xi \sim 0$  with feedback



beam lost at injection => 1~2mA

12 mA / bunch at  $\xi \sim 0$  with feedback

with Higher Horizontal Feedback Strength



( amplifier power, # of kickers 2 -> 4)

short Damping Time against  
wide Dynamic Range against

Instability  
saturation at  
injection perturbation  
or noise

# Hybrid Filling



High Bunch current  
singlet

Low Bunch current  
train

Saturation  
Too high gain



low position  
resolution  
(noise, ADC bits)

Automatic Attenuator (Bunch current sensitive)

user mode 2.8 mA/bunch + 0.25 mA/bunch

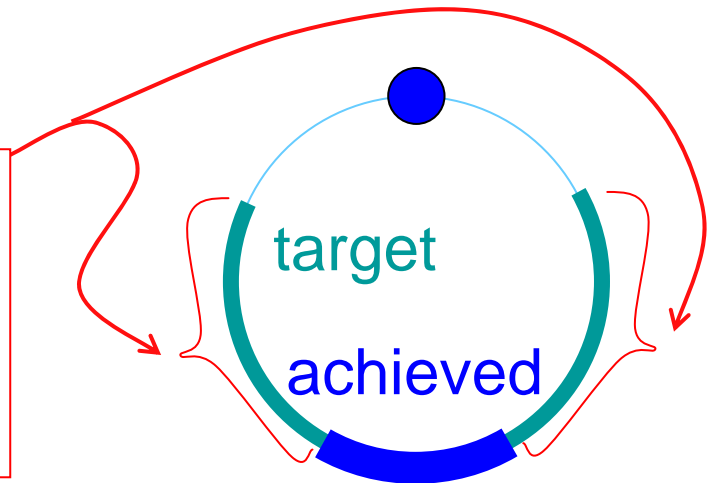
increase Horizontal Feedback Strength

achieved 10 mA/bunch + 0.5 mA/bunch (study)

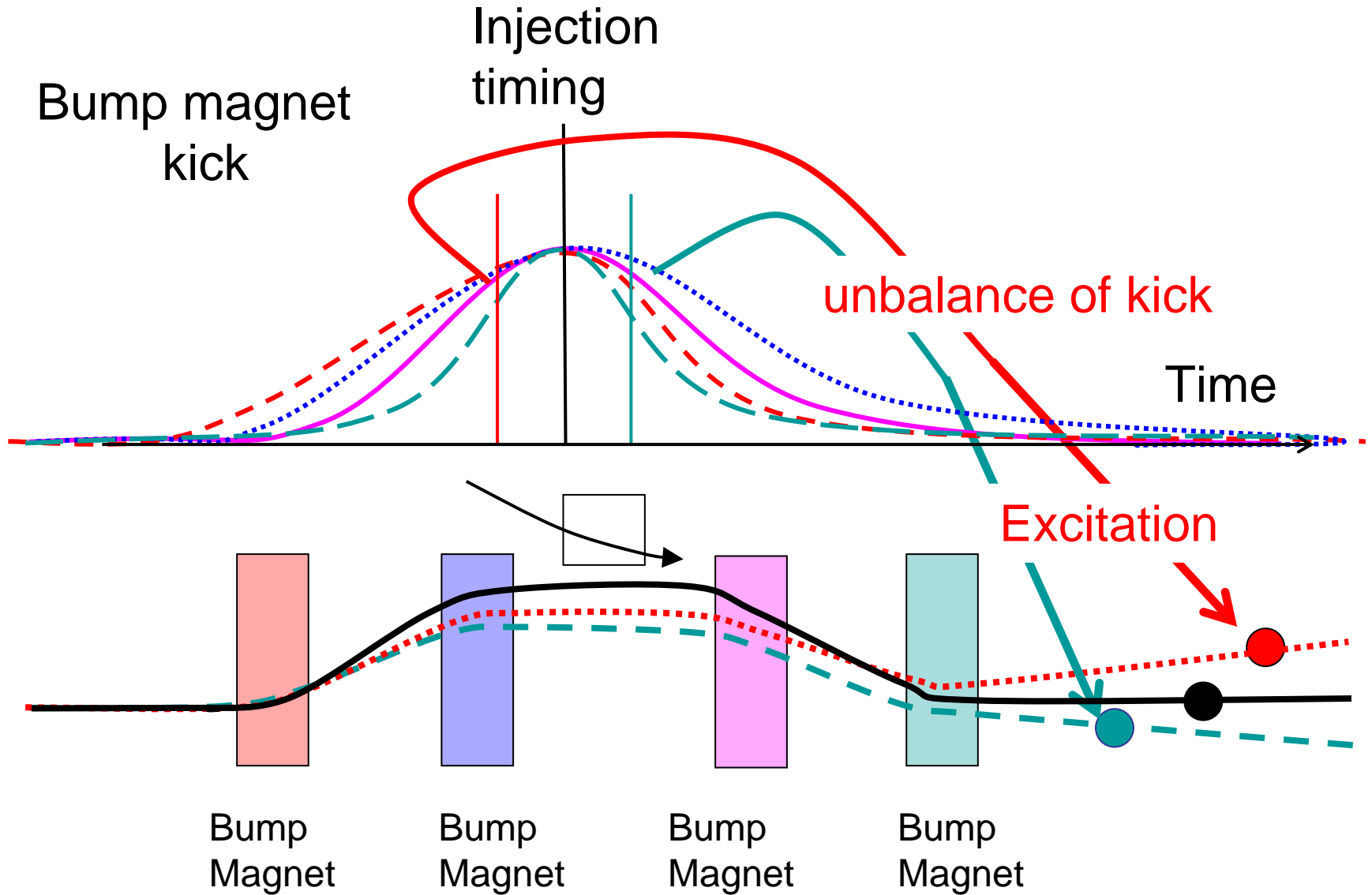
target 10 mA/bunch + 0.05 mA/bunch

improve Automatic Attenuator

BIG Horizontal Motion by Bump orbit  
=> More Feedback Strength  
<= New High Efficiency  
Horizontal Kicker (in 2008)

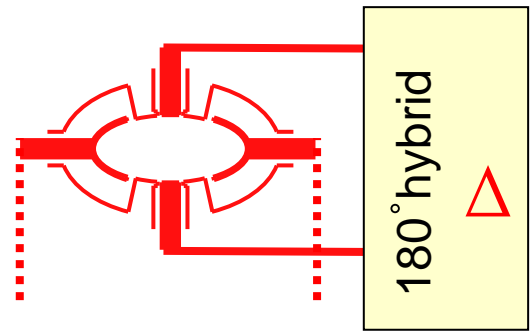


# Horizontal Motion excited by Bump



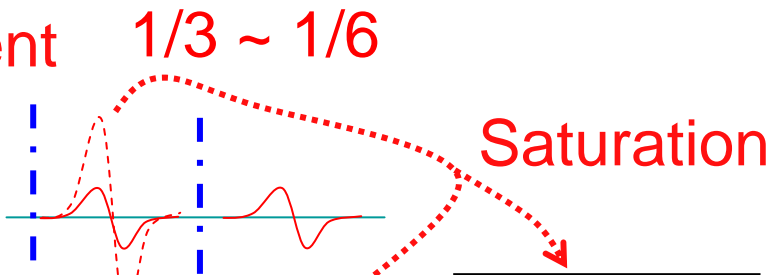
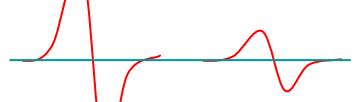
# Automatic Attenuator

BPM for feedback

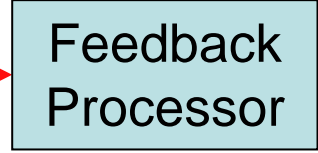
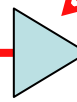


Bunch Current  $1/3 \sim 1/6$

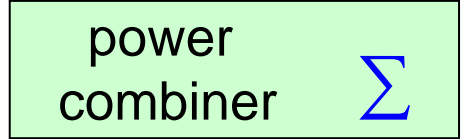
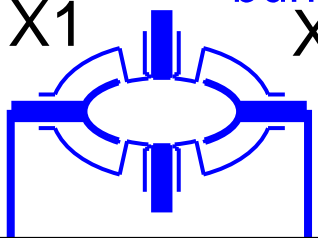
x Position



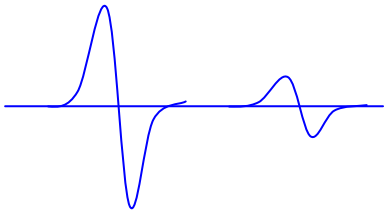
$$\Delta = Y1 - Y2$$



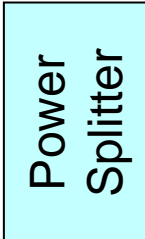
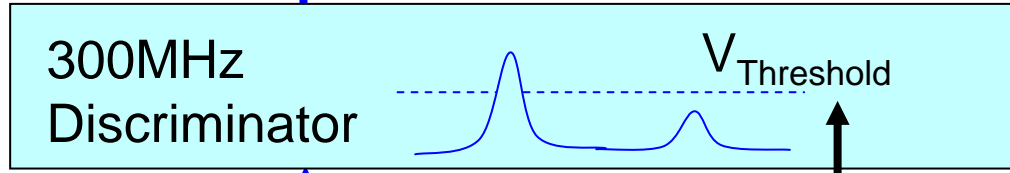
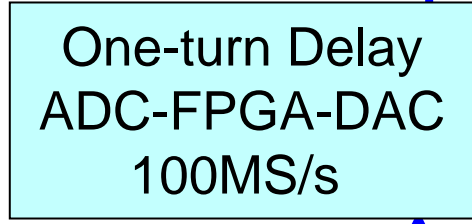
BPM for  $I_{\text{bunch}}$   
X1 X2



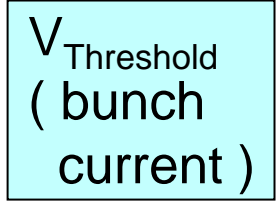
$$\Sigma = X1 + X2$$



Bunch current



$$\Sigma^2$$



replace to feedback processor (in 2008) for flexible attenuation and timing



# System for Multiturn Circulation of ERL beam in Storage Ring

Two-turn :  $I_{\text{ERL}} = I_{\text{Ring}} / 2$

Four-turn :  $I_{\text{ERL}} = I_{\text{Ring}} / 4$

Cascading :  $/2 /2 /2 \dots$

LOW  $I_{\text{ERL}}$

=> Less Beam Break Up

LOW  $I_{\text{Gun}}$

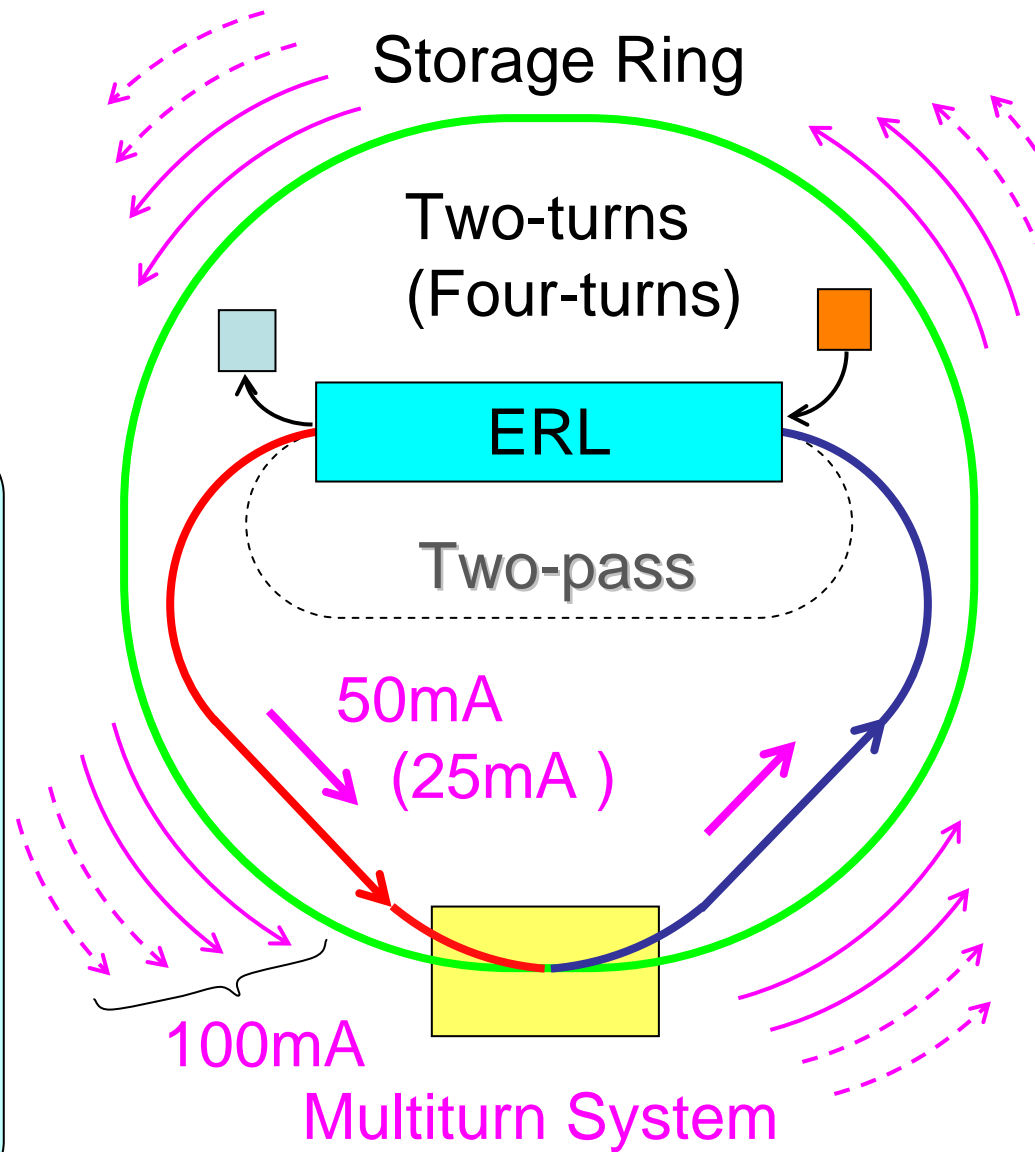
Low bunch charge

=> Better emittance

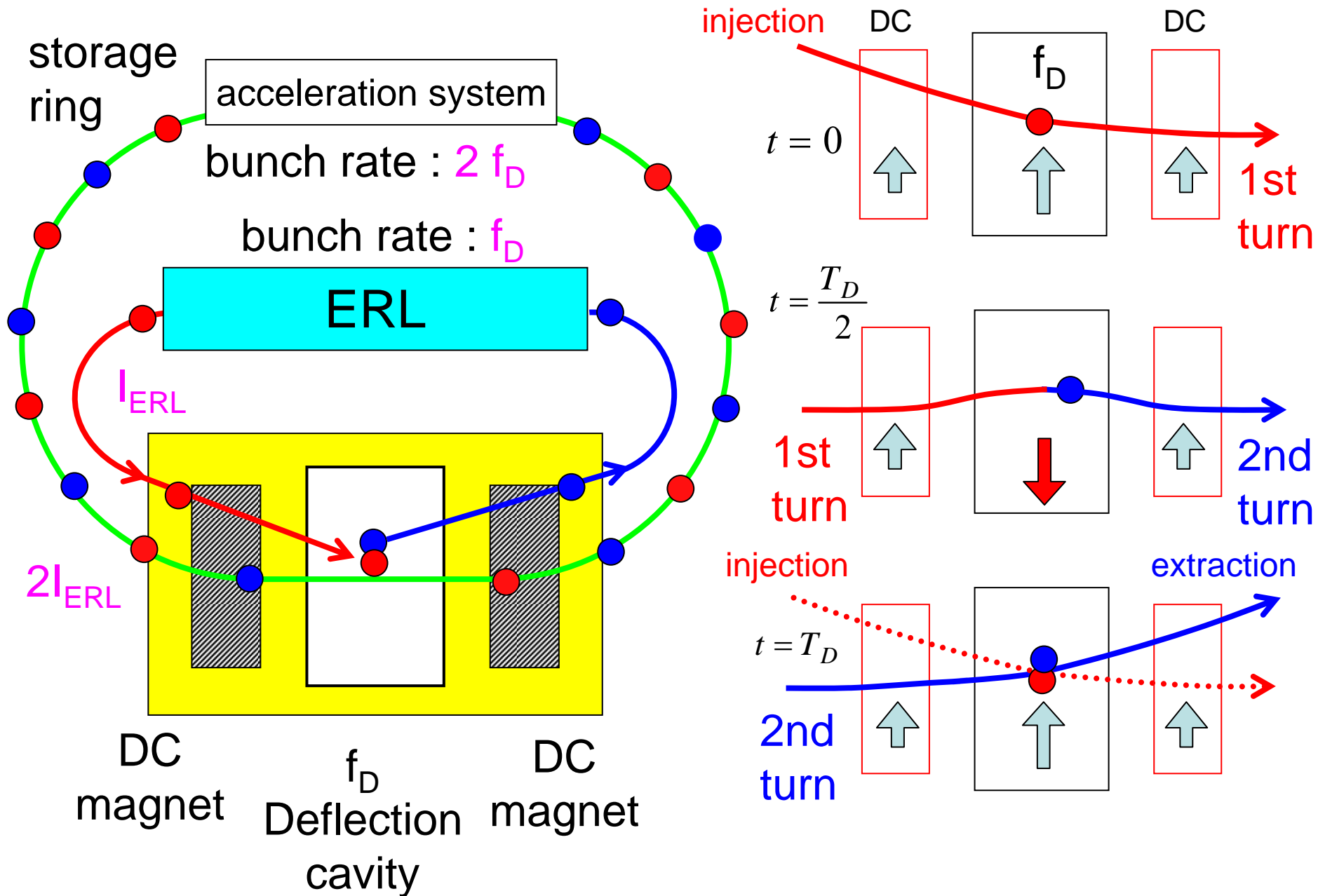
Shorter bunch

Multi-Pass ERL

=> Less Cost, Length



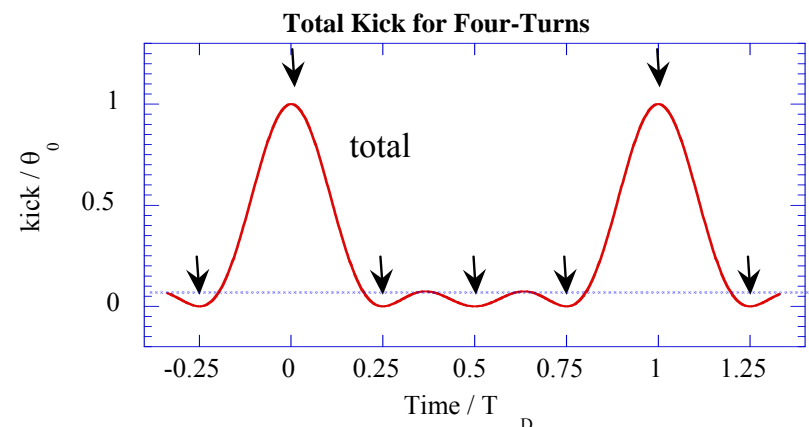
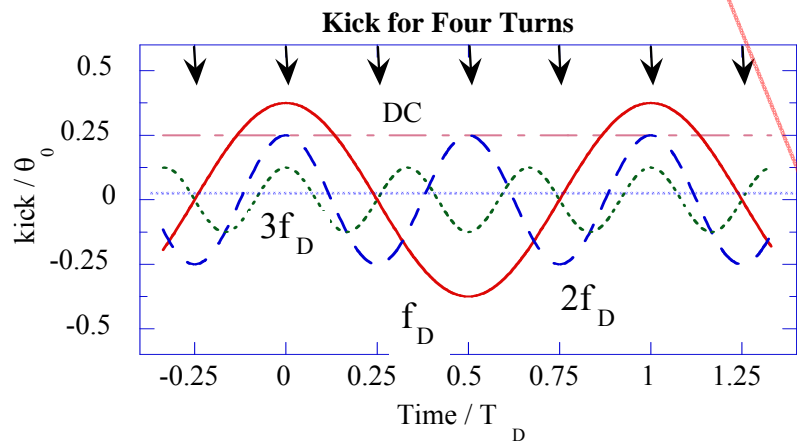
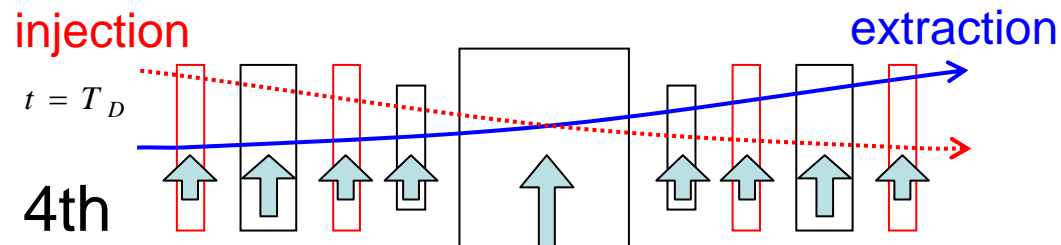
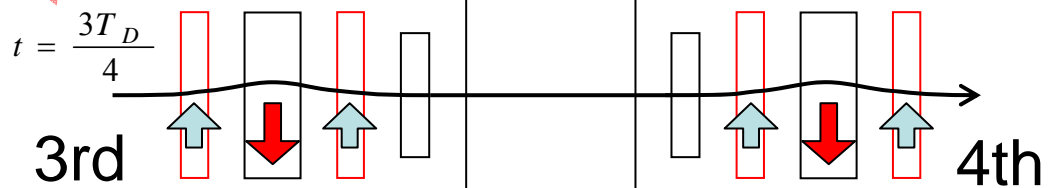
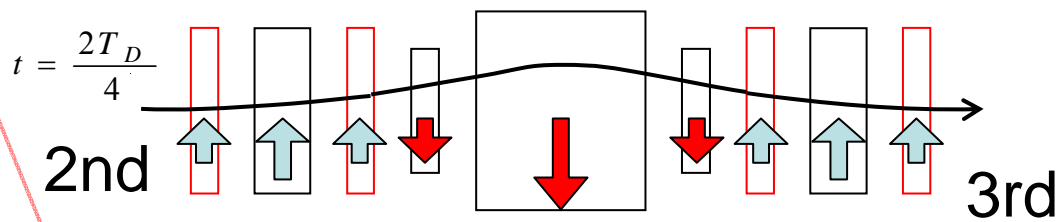
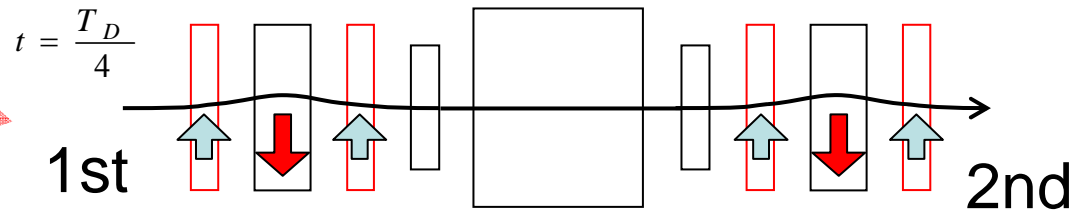
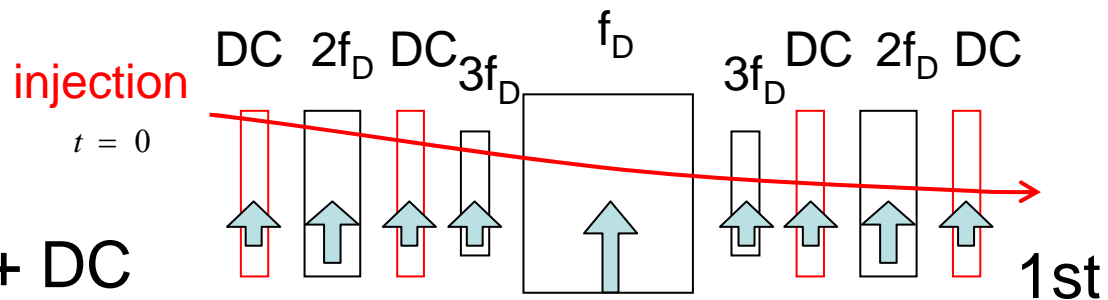
# Two-turn System with RF deflection Cavity



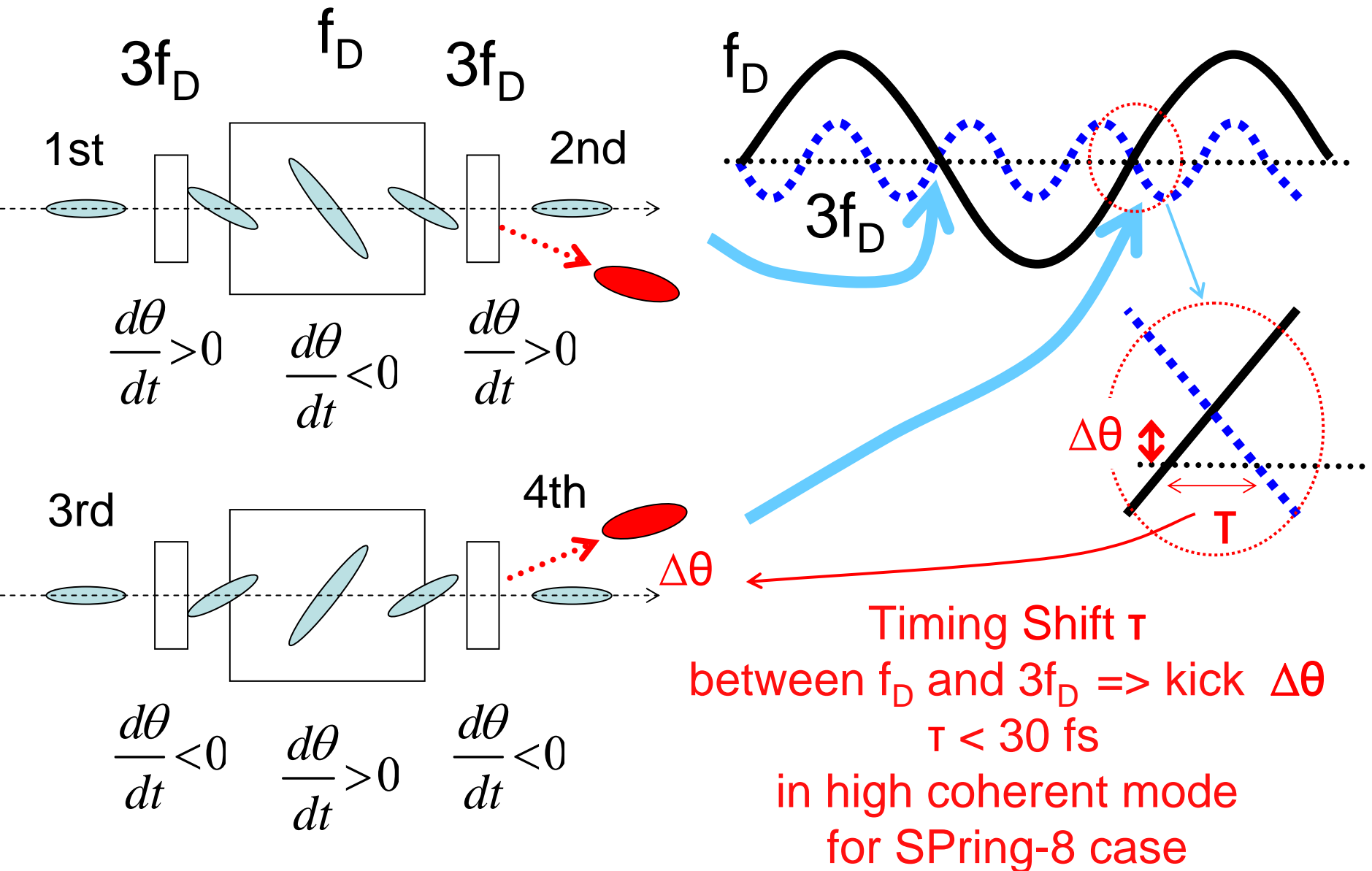
# Four-turn System

$f_D$  cavity + ( $\square 2f_D$ ) cavity  
 + ( $\square 3f_D$ ) cavity + DC

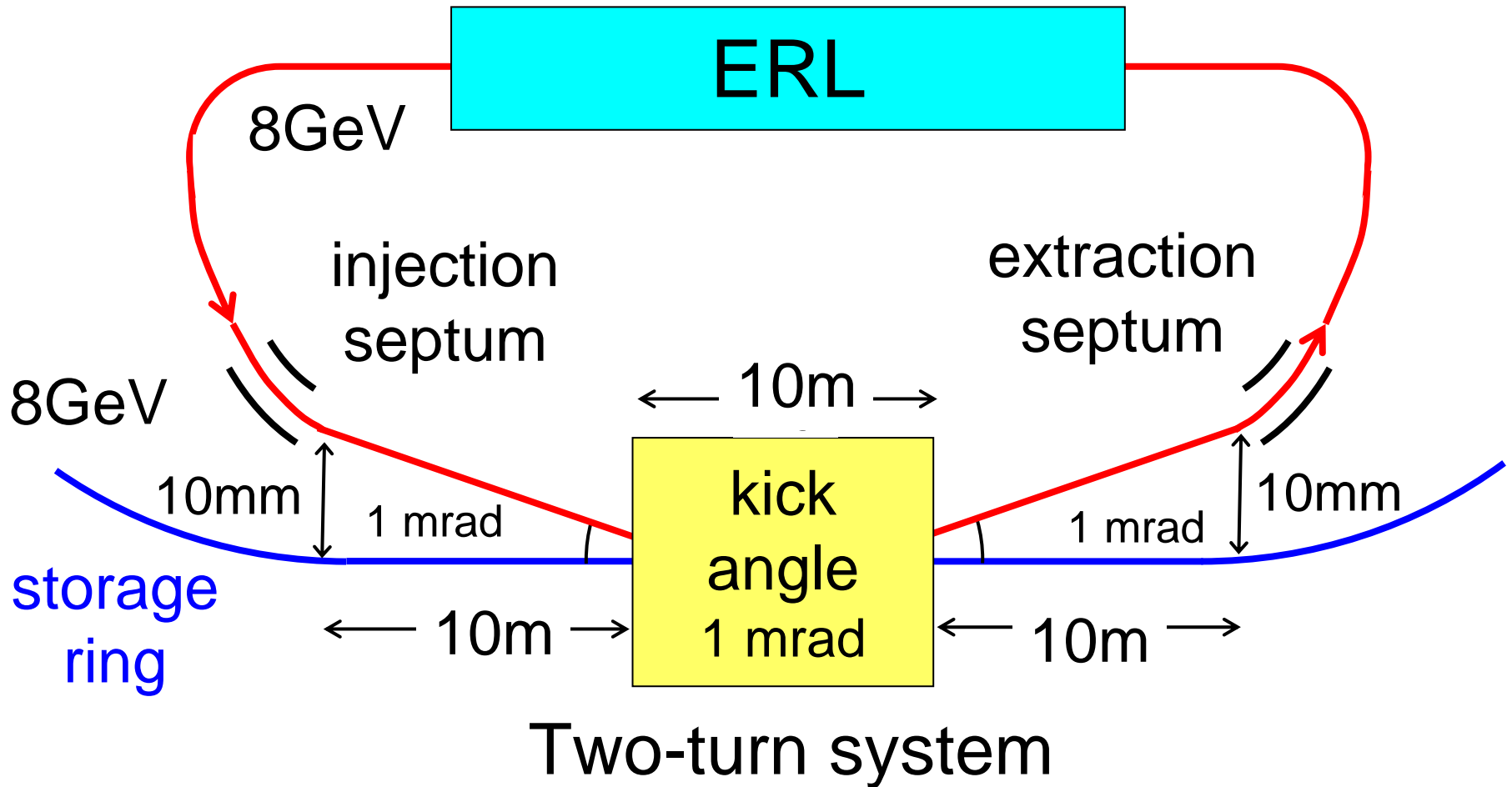
Precise Timing Adj.  $\sim 30$  fs!  
 for high coherent mode op.



# Cancellation of Crab Motion by $(3f_D)$ cavities



# Example: SPring-8 30m straight section



Kick Voltage by  $f_D$  Cavity = 8 GeV x 1mrad / 2 = 4MV

KEKB Crab Cavity 2MV

APS short pulse X-ray ~ 4MV)